

ANOMALIA

PROFESSIONAL TRAINING & NETWORKING IN 3D ANIMATION



WHAT IS ANOMALIA

In the recent years, an animation and multimedia studio [3BOHEMIANS](#) focuses also on the subject of education to support the animation industry in the Czech republic as well as the central european region through establishing a platform for professional training and networking between industry subjects. The platform has been named ANOMALIA.

The primary goal and nature of organizing the professional workshops and seminars is to be able to respond to the ever changing industry standards and needs in terms of growing demand for digital content and qualified talents.

ANOMALIA

presents

Summer 2010, Czech republic

3D COURSES WITH **PIXAR** ANIMATORS

In summer 2010 ANOMALIA organizes series of creative hands-on courses in 3D animation with top professionals from PIXAR, LucasFilm, Mac Guff and Hydralab to support long-term development of modern animation in Central and Eastern Europe.

ANIMATION PRODUCTION COURSE

with BZ Petroff (LucasArts, formerly PIXAR)

The focus of the course is to train participants in the most singularly important aspect of an animation production - production management. BZ Petroff is a seasoned production professional with over 25 years of experience from the biggest American studios such as LucasArts and PIXAR.

BZ will focus on one format per day:

a short film,
commercial advertising
TV series
a feature animation film
a video game
visual FXs

LOCATION

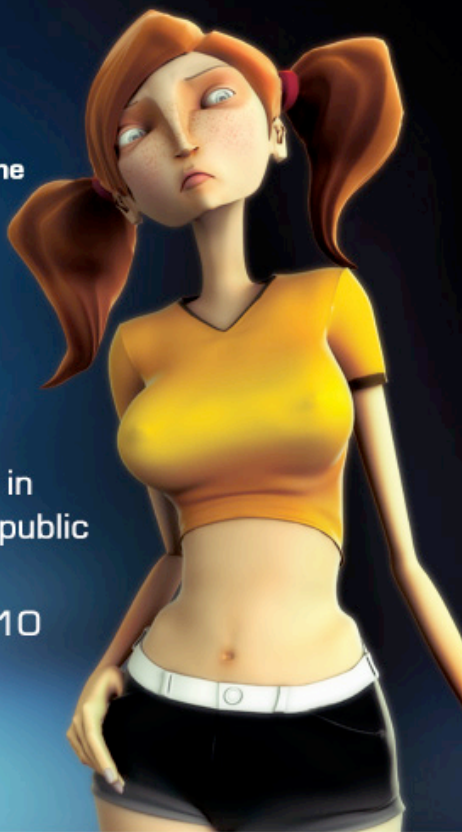
Beautiful castle in
Litomyšl, Czech republic

WHEN

6.9. - 10.9.2010

for more info and registration visit

www.anomalia.eu



MEDIA
A programme of the European Union



Autodesk



MINISTRY OF CULTURE
CZECH REPUBLIC



PARDUBICKÝ KRAJ

Animation Production Course

FOCUS

The hands-on exercise based workshop effectively simulates a production environment from the perspective of a producer, a team manager, recruitment manager etc. The focus of the course is to train participants in the most singularly important aspect of an animation production - production management itself. BZ Petroff, a seasoned production professional with experience from the biggest American studios with over 25 years of experience, will focus every day on a single format, such as a short film, commercial advertising, TV series, a feature animation film, a video game and even visual FXs.

Every day students will have a series of lectures and exercises to practice how to budget a project (based on a provided storyboard), manage a team and other production techniques.

Students will also have a chance to bring in their own finished storyboard for on-on-one consulting session with the lecturer or other project documentations and then will start working on the project under a direct supervision and lecturing of an industry professional in order to practically understand the workflow and management of an animation production.

Other topics will be mentioned such as co-productions, over-seas talent outsourcing, recruitment, team management, problem solving ...

TARGET GROUPS

- ➔ **production students**
- ➔ **professional film and animation producers**
- ➔ **independent film and animation artists**
- ➔ **project managers**

... anybody interested in learning from the top production manager, film professionals that want to expand their production skills to cover modern animation production also.

BZ is such an experienced top producer, she can budget pretty much anything!!!

WHEN / WHERE

6.9. – 10.9. 2010, Litomyšl, Czech republic

The course is in English only

Top Professional from the Industry



BZ Petroff, LucasFilm

BZ Petroff is a seasoned production executive who has been in the entertainment business for 25 years. She has worked for HBO, Colossal Pictures, Pixar Animation Studios, Tippet Studios, W!LDBRAIN and is currently applying her trade at Lucasfilm in San Francisco in their video games division. BZ has helped produce Live Action, 2D & 3D Animation, Visual FX and Video Games and knows how to budget, schedule and produce just about any form of media.

Video with BZ



COURSE COST

Course	length	price includes VAT
Animation Production	1 week	600 EUR

ACCOMMODATION

Masterclasses are going to be held in facility of The European Training Center in the town of Litomysl (about 140km from Prague). Premises are part of the renowned Renaissance castle complex and in particular its old brewery house, which will provide very unique environment for participants to focus and get most out of the Masterclasses.

Accommodation for participants is available right in the same premises where Masterclasses are going to be held, in the old brewery house offering accommodation in two categories. The northern wing is available 8 and a triple star rooms with a total capacity of 15 beds. Three rooms have a view of the castle courtyard, the rest are duplex. In the southern flank are 15 rooms with 40 beds. This accommodation is hostel type with private bathroom.

Accommodation is not included in tuition fee of Masterclasses.

Prices are following:

250 CZK / 10 EUR per night - including breakfast

200 CZK / 8 EUR per night - without breakfast

However, participants are free to find their own lodging in Litomysl if the ESC rooms are not convenient.

LITOMYŠL, Czech republic



<http://www.esclitomysl.cz>

**TO REGISTER
FOR THE COURSE**

GO TO

www.anomalia.eu

Maximum seats available : 15 students

First Come First Served

registration deadline ends
June 30th 2010

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Summer 2010, Czech republic

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★ 3D CHARACTER ANIMATION

*Rich Quade (PIXAR),
Andy Schmidt (PIXAR),
Dripha Benseghir (Mac Guff)
David Tousek (3Bohemians)*

★ STUDIO PRODUCTION

BZ Petroff (LucasArts, formerly PIXAR)

★ TECHNICAL DEVELOPMENT

Sunit Parekh-Gaihede (Hydralab)

LOCATION

Beautiful castle in Litomyšl, Czech republic

WHEN

12.7. - 24.9.2010

for more info and registration visit

www.anomalia.eu



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PARDUBICKÝ KRAJ



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